Regularities in the Lattice Homology of Seifert Homology Spheres

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 S^1 . The 1-dimensional circle. A small ant sitting on a circle looks around and sees a line.

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Lattice Homology Regularities

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 $T^2 = S^1 \times S^1$. The 2dimensional surface of a torus. An ant sitting on a torus looks around and sees a plane. These spaces are not manifolds:

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Two intersecting planes do not form a manifold, since an ant sitting on the line of intersection looks around and sees two intersecting planes, not \mathbb{R}^2 .

A manifold-with-boundary is an extension of the notion of a manifold with a section called a *boundary*, where each point in the boundary has a small region around it that looks like the half-space $\mathbb{R}^{n-1} \times \mathbb{R}_{\geq 0}$. The boundary is a manifold (without boundary) of one lower dimension.

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The filled-in torus $D^2 \times S^1$ has boundary $S^1 \times S^1$.

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- Turns out, for n = 1, 2, the answer is indeed *all* manifolds.
- Very nontrivial fact: this holds true for n = 3 as well.
- n = 4 is when we get our first example of an n-dimensional manifold that isn't the boundary of some (n + 1)-dimensional manifold, e.g. CP².

There's a way to reframe this question in a more generalized sense using the notion of *cobordisms*.

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This concept is best illustrated through some examples.

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Let $M = S^1$ and $N = S^1 \sqcup S^1$. Then, the "pair of pants" manifold displays a cobordism between the M and N. Cobordisms are hard to visualize and draw. In general, a cobordism looks something like the below, with two manifolds M and N connected by some manifold W. It is extremely hard to visualize what is going on in higher dimensions, so the figure is more of a schematic.



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The study of cobordisms has been of intense interest the last few decades.

Cobordisms and the Boundary Classification Problem

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Bringing back the pair of pants analogy:



Note that the top circle S^1 bounds a disc D^2 . Since the S^1 on top is cobordant to the $S^1 \sqcup S^1$ on the bottom through the pair of pants, $S^1 \sqcup S^1$ also bounds a 2-dimensional manifold, specifically the pair of pants with the top capped off with a disc.

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Cobordism classes of 3-manifolds

In 3-dimensions, all manifolds are cobordant to S^3 (the three dimensional sphere, i.e. the boundary of the four dimensional ball). Therefore, all 3-manifolds bound some 4-manifold.

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Because of this, we will actually study a slight specialization of cobordism called *homology cobordism* between 3-manifolds, which we will define later. In this case, there are infinitely many homology cobordism classes of 3-manifolds, and the classification problem is far from solved.

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Example (3-Sphere)

As we saw earlier, $x^2 + y^2 + z^2 = 1$ in 3-dimensional space is S^2 , the surface of a sphere. Generalizing, $w^2 + x^2 + y^2 + z^2 = 1$ in 4-dimensional hyperspace is S^3 , the 3-dimensional sphere.

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- Note that you can think of the circle S^1 as a segment except you grab the two ends and fuse them together.
- Similarly, you can think of the sphere S^2 as a square except you grab all the points at the perimeter of the square and fuse them together into the same point.
- You can also think of S^3 as a cube except you grab all the points on the faces and fuse them together into a single point. Therefore, S^3 is roughly \mathbb{R}^3 , just the outside points are wrapped around and fused together.

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- ² Glue the tori back in in some way (not necessarily the same way you ripped them out). The number of ways you can glue a single torus back can be parameterized using a rational number p/q.
- The resulting manifold is obtained from M via surgery along \mathcal{L} .

Surgery

Surgery is a very weird process that is practically impossible to visualize, but it is important since basically all 3-manifolds can be obtained via this process:

Theorem (Lickorish and Wallace)

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To represent the process in a better way, we can use *surgery diagrams*: we draw the link in S^3 (which is basically \mathbb{R}^3), and then label each with a number representing how we twist each solid torus (from thickening each knot in the link) when we glue it back in.



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Definition

Seifert homology spheres are 3-manifolds with some special surgery diagram that can be parameterized by pairwise coprime integers $a_1, a_2, \ldots, a_n \ge 2$ for $n \ge 3$. We notate them as $\Sigma(a_1, a_2, \ldots, a_n)$.

Before, we noted that the problem of cobordisms between 3-manifolds is not very interesting, as they are all cobordant to each other. Therefore, we instead study a variant of cobordism called *homology cobordism*, which is much more interesting. To introduce this notion, we must first define *homology*.

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We say that a 4-manifold X is an homology 4-cylinder if X has the same homology groups H_i as $S^3 \times [0, 1]$ for all $i \ge 0$. Now, we are interested in this specialization of cobordism:

Definition

Two homology spheres M and N are homology cobordant if there exists some homology cylinder W such that the disjoint union of M and N bounds W.

Visualizing examples of homology spheres and homology cobordisms is very hard, so we turn to invariants to help us understand them.

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Our Results

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Theorem

Let $a_1, a_2, \ldots, a_n \geq 2$ be pairwise coprime integers, and let $\alpha = a_1 a_2 \cdots a_{n-1}$. Then,

 $d(\Sigma(a_1, a_2, \ldots, a_n)) = d(\Sigma(a_1, a_2, \ldots, a_{n-1}, a_n + \alpha)).$

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Let $a_1, a_2, \ldots, a_n \geq 2$ be pairwise coprime integers, and let $\alpha = a_1 a_2 \cdots a_{n-1}$. Then, the maximal monotone subroots of the lattice homologies of $\Sigma(a_1, a_2, \ldots, a_n)$ and $\Sigma(a_1, a_2, \ldots, a_{n-1}, a_n + 2\alpha)$ are the same. These invariants repeat when it comes to Seifert homology spheres!

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Remark

In general, the maximal monotone subroots of the lattice homologies of $\Sigma(a_1, a_2, \ldots, a_n)$ and $\Sigma(a_1, a_2, \ldots, a_{n-1}, a_n + \alpha)$ are not the same.

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