



# Distributed Signature Scheme with Monotonic Access Pattern



Yavor Litchev Mentor: Yu Xia MIT PRIMES Conference October 16 - 17, 2021

#### Introduction

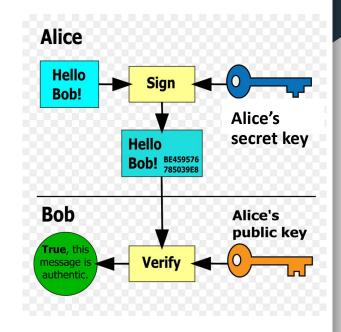
- Digital signatures provide a practical way for a party to sign messages in an efficient manner using a private key.
- A wide variety of digital signature schemes currently exist, from RSA to El-Gamal to Schnorr.
- More recently, multi-party signature schemes have been developed.
- The proposed distributed signature scheme with monotonic access pattern allows for the modeling of complex functions.
- This results in a greater degree of access control.



# What is a Digital Signature?

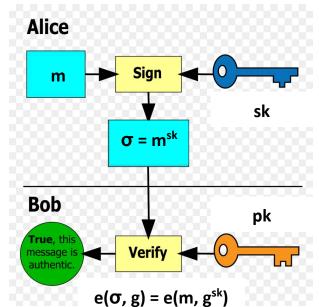
## **Digital Signature**

- A digital signature scheme consists of 3 algorithms:
  - ➤ K, a key generation algorithm
  - **S**, a signature generation algorithm
  - ➢ V, a verification algorithm
- Alice generates pk and sk (public and secret keys respectively) using K.
- Siven a message m, Alice encrypts it  $\sigma = S(m, sk)$ .
- Alice sends Bob σ, m, and pk, where pk is a public key.



#### Boneh–Lynn–Shacham (BLS) Signature Scheme

- Silinear map:  $(G_1 \times G_2 \rightarrow G_3) = e(a,b)^{xy}$
- The BLS signature scheme is comprised of three algorithms (K, S, V):
  - K: Prime p and generator g are chosen. sk is sampled and pk = g<sup>sk</sup>
  - $\blacktriangleright$  **S**:  $\sigma$  = m<sup>sk</sup> is publicized
  - > V:  $e(\sigma, g) = e(m, g^{sk})$ . (Evaluates to  $e(m, g)^{sk}$ )
- lacksimKey Homomorphism:  $\sigma_1 st \sigma_2 = m^{sk_1} st m^{sk_2} = m^{sk_1+sk_2}$

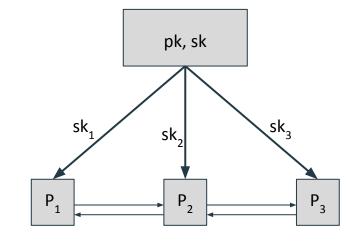




# What is a Distributed Signature Scheme?

#### **Distributed Signature Scheme**

- Generalized construct for a signature scheme with multiple participants
- Access structure: A defines qualified subsets
- K: pk and sk are generated, then distribute sk<sub>1</sub>, sk<sub>2</sub>, ... sk<sub>n</sub> for parties P<sub>1</sub>, P<sub>2</sub>, .... P<sub>n</sub>.
- S: A qualifying subset for access structure A collaborate with their respective secret keys, and reconstruct  $\sigma = m^{sk}$ .
- V: The verification process is commenced with the public key pk on m and  $\sigma$ .



 $\sigma = m^{sk}$ 



# Monotonic Signature Scheme

#### Monotonic Function Access Structure

• Unate function: A boolean function  $f(x_1, x_2, \dots, x_n)$  is unate if for any x<sub>i</sub>:

 $f(x_1, x_2 \dots x_{i-1}, 1, x_{i+1}, \dots x_n) \geq f(x_1, x_2 \dots x_{i-1}, 0, x_{i+1}, \dots x_n)$ 

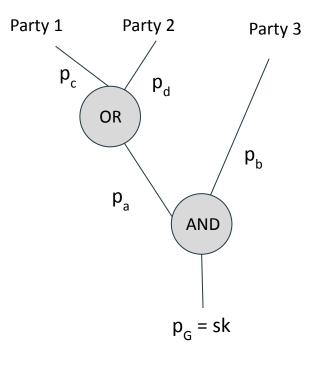
Crucially, it can be generated with only AND, OR, and FANOUT (replication) gates.

Monotone access structure: An access structure A such that if set B is qualified, then sets containing B with additional elements are also qualified. We form a bijective correspondence:

$$I\in A\iff f(I)=1$$

#### **Overview of Monotone Signature Scheme**

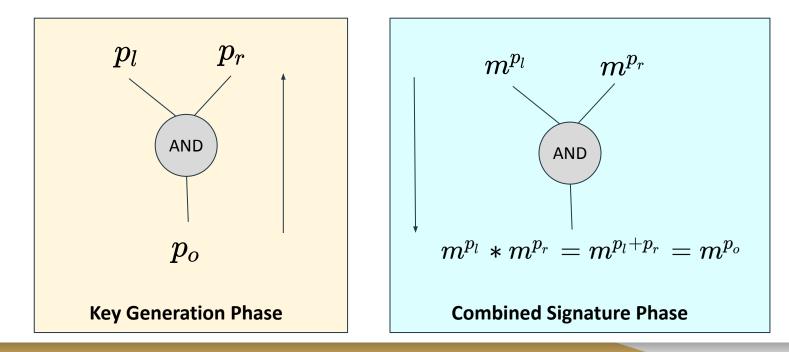
- ✤ A BLS instance is created.
- A circuit (analogous to a garbled circuit) is used to generate secret keys for each party.
- Using the same circuit, a joint signature may be generated.
- K: pk and sk are created from a BLS instance. sk is then assigned to the "bottom" of the circuit, party keys are generated by traveling "up" the circuit.
- S: Given a qualifying subset, each party generates their partial signature, and they are recombined by traversing down the same circuit.
- V: The signature is compared with the grandmaster public key using a bilinear map.



#### AND Gate

**K:** We choose private keys  $p_l$  and  $p_r$  such that  $p_l + p_r = p_o$  , and they are passed up the circuit.

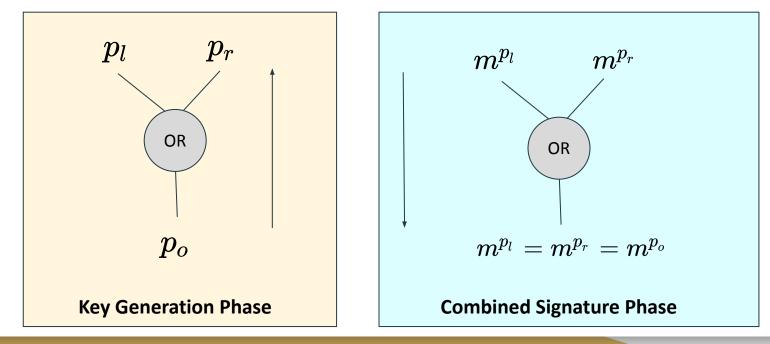
**S**: The gate outputs the product of the two input signatures.



#### **OR** Gate

K: we simply set  $p_l = p_r = p_o$  and pass the keys up the circuit.

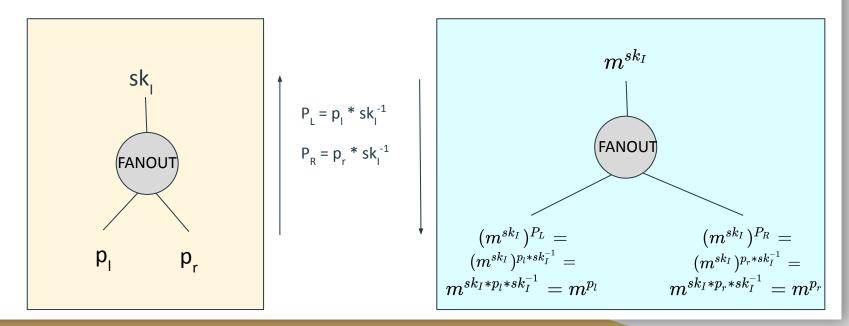
S: We choose either signature, and set the output signature equal to it.



## **FANOUT** Gate

**K**: We produce a random value  $s_{l_i}$  as the secret key for the input wire, and publicize two variables  $P_{l_i} = p_{l_i} * sk_{l_i}^{-1}$  and  $P_{R_i} = p_{r_i} * sk_{l_i}^{-1}$ .

S: We exponentiate the input signature by each of the respective public variables.





# **Limitations and Problems**

## Leakage from FANOUT Gates

- For every FANOUT gate we publish two public values  $P_{L} = p_{I} * sk_{I}^{-1}$  and  $P_{R} = p_{r} * sk_{I}^{-1}$ .
- However,  $P_{L} * P_{R}^{-1} = p_{I} * p_{r}^{-1}$  may be computed.
- Can potentially be mitigated with key-length doubling, or the use of additional secret encryption keys.



# Conclusion

## Applications

- Threshold signature schemes are limited in their capacity to model complex access structures.
- The proposed scheme allows to model more sophisticated access structures.
- In addition to signing documents, the signature scheme can be used for hierarchical access control (ex. entering an office building, file access in a server, etc).

#### Future Research

- Utilization of randomized signature schemes for additional security (e.g. Schorr).
- Solving of existing problems such as Dolev-Strong.
- Reduce number of published values in FANOUT gates.

## Acknowledgements

I would like to thank:

- My mentor Yu Xia
- The PRIMES program
- My family



# THE END