

Representations and Quantum Systems

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Physical Background

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- (Quantized) Only specific angular momentum are allowed.
- (Fixed) Although direction could be altered, its magnitude never change

Spin Quantum Numbers

Spin Quantum Numbers

For each type of particle, we associate $s = \frac{n}{2}$ where n is an integer. It only depends on the type of particles and cannot be altered in any known way.

Fermions: types of particles with half-integers spins (eg. $\frac{1}{2}, \frac{3}{2} \dots$)

Bosons: types of particles with integers spins (eg. $1, 2 \dots$)

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electron: $S_e = \frac{1}{2}$

Quantum System for Electrons

We developed a system to make sense of the direction of the spins and probabilities

State of Electron

The spin can be described as a unit vector in \mathbb{C}^2 with inner product $\langle \psi_1, \psi_2 \rangle = \psi_1^* \cdot \psi_2$.

\mathbb{C}^2 is called the state space of electrons. It describes all possible "direction" of the spin.

Linear Operators

Definition (Linear Operator)

An operator is a transformation that transform a state into another. Suppose the operator is A , and states ψ_1, ψ_2 then

$$A\psi_1 \rightarrow \psi_2$$

In addition, a linear operator has to satisfy

$$A(\alpha\psi_1) = \alpha A\psi_1, A(\psi_1 + \psi_2) = A\psi_1 + A\psi_2.$$

This is how we alter the direction of the spin.

Unitary Operators

Definition (Unitary Operator)

An operator U is said to be unitary if it preserves the inner product. That is,

$$\langle \psi_1, \psi_2 \rangle = \langle U\psi_1, U\psi_2 \rangle$$

It preserves the "length" and the "angles" of the vectors.

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Time-evolution Operator

Time evolution operators are all unitary.

Rationale

- Time evolution operators ought to be unitary since the magnitude of the spin cannot change and it shouldn't matter when we measure the system.
- We naturally care about unitary representation since unitary operators are important in quantum mechanics.
- Since unitary operators preserves length and angle, it essentially is a type of rotation.

Representation

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$$\pi : G \rightarrow GL(V)$$

where $GL(V)$ is the group of invertible linear maps $V \rightarrow V$.

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It could be viewed as matching a group element with a transformation (linear map) of the vector space.

Representation

Definition (Unitary Representation)

An representation (π, V) on a complex vector space V with Hermitian inner product $\langle \cdot, \cdot \rangle$ is a unitary representation if preserves the inner product with the map

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That is,

$$\langle v_1, v_2 \rangle = \langle \pi(g)v_1, \pi(g)v_2 \rangle$$

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The linear map preserves the "distance" of the two vectors in the space.

Rotation group $SO(3)$

As we could imagine the transformations as rotations, we want to realize the rotation group in some way on quantum mechanics. It would be nice if one can represent a unitary operator by a familiar rotation in 3D spacetime, which is finding a unitary representation of $SO(3)$.

Definition (Rotation Group $SO(3)$)

The group of 3×3 orthogonal matrix with determinant 1. That is, for matrix A ,

$$AA^T = A^T A = I, \det(A) = 1$$

This group is all the rotations about the origin in \mathbb{R}^3 . we want to find a representation of $SO(3)$, (π, \mathbb{C}^2) .

SU(2), SO(3)

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Unitary Transformation of the Two-State System

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Definition (Special Unitary group $SU(2)$)

The group of 2×2 unitary matrix with determinant 1. That is, for matrix U ,

$$UU^* = U^*U = I, \det(U) = 1$$

where U^* is its conjugate transpose.

General form

In general it has the form $\begin{pmatrix} \alpha & -\bar{\beta} \\ \beta & \bar{\alpha} \end{pmatrix}$ with $|\alpha|^2 + |\beta|^2 = 1$.

Spinor Representation of $SU(2)$

a representation of $SU(2)$, $(\pi_{spinor}, \mathbb{C}^2)$ is given naturally by

$$\pi_{spinor}(g) = g \in GL(\mathbb{C}^2)$$

Representation of $SU(2)$ and $SO(3)$

Theorem (Double Covering Map)

There is a 2-to-1 surjective homomorphism

$$\phi : SU(2) \rightarrow SO(3)$$

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There is no representations of $SO(3)$ that can represent the unitary operators on \mathbb{C}^2 .

Rotations of \mathbb{C}^2

- As the spin of electron evolves through time, it is not the same as rotations in \mathbb{R}^3 .
- Because of the 2-to-1 aspect of the homomorphism. There are two rotations in $SU(2)$ that correspond to the same rotation in $SO(3)$
- Rotating 360 doesn't get back to the identity. You have to rotate 720 to be back at the same place.
- This apply to all particles with spin number $\frac{1}{2}$.

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Thank You!